

# Spring/Summer 2024

## Register Online on February 14

Department manual registration is only required for students with transfer credit from other institutions, and for Open Studies students.

Students are expected to have successfully completed prerequisite course(s) with a minimum grade of B-. Consent of Department may be withheld in cases where the grade in a prerequisite course is below a B-.

For multi-level classes (i.e. ART 337/437/537 and DES 337/437/537), you must also register for the class that matches your prerequisites, i.e., if you belong in the 400-level of a class, you may not register for the 300-level.

The Department of Art & Design will withdraw any registered students who do not meet the required prerequisites, without notice. No exceptions will be given by instructors. Any financial penalties that occur as a result of being withdrawn by the Department will be the responsibility of the student. Please refer to the course listings below to check the prerequisites for each course.

## SPRING 2024

### Art & Design Fundamentals Courses

#### **ART 134 (\*3) - Art Fundamentals (non-BFA/BDES)**

**MTWRF 9:00-11:50am, HUB 161 (full 6 weeks)**

Studio-based exploration of both visual and conceptual Fine Art concerns in two- and three-dimensions. Note: ART 134 and DES 135 are required prerequisites for senior level ART or DES courses.

#### **DES 135 (\*3) - Design Fundamentals (non-BFA/BDES)**

**MTWRF 2:00-4:50pm, HUB 167 (full 6 weeks)**

Studio-based introduction to the conceptual and practical concerns of the design disciplines. Two- and three-dimensional design-related studies. Note: ART 134 and DES 135 are required prerequisites for senior level ART or DES courses.

### Senior Art Courses

#### **ART 240 (\*3) - Drawing I**

**MTWRF 9:00-11:50, NPP 309 (full 6 weeks)** Introduction to the principles and techniques of drawing. **Prerequisites: Art 134 and Design 135 or ART 136 and DES 138.** Not open to students with credit in ART 140 (\*3).

## **Projects in Painting & Media Arts: ART 337/437/537**

### **ART 337 A and B - must take both parts (\*6) – Introductory Projects in Painting & Media Arts**

(Taught with Art 437 and Art 537 students by the same instructor)

**MTWRF 9:00-2:00, HUB 100 (full 6 weeks)**

Students will explore a broad range of painting and media art practice including painting, drawing, collage, digital photography, video, and multimedia installation within the context of an expanded and interdisciplinary studio practice. The first half of the course will focus on painting, drawing, and other kinds of image and environment development. The focus will shift during the second half to media arts strategies that blend the two using digital media techniques to create animations, GIF's, and/or pop-up books. Students will engage with conceptual issues through research and discussion of the work of contemporary and historical artists.

**Prerequisites: ART 134 and DES 135 or ART 136 and DES 138.**

### **ART 437 A and B - must take both parts (\*6) – Intermediate Projects in Painting & Media Arts**

(Taught with Art 337 and Art 537 students by the same instructor)

**MTWRF 9:00-2:00, HUB 100 (full 6 weeks)**

Students will explore a broad range of painting and media art practice including painting, drawing, collage, digital photography, video, and multimedia installation within the context of an expanded and interdisciplinary studio practice. The first half of the course will focus on painting, drawing, and other kinds of image and environment development. The focus will shift during the second half to media arts strategies that blend the two using digital media techniques to create animations, GIF's, and/or pop-up books. Students will engage with conceptual issues through research and discussion of the work of contemporary and historical artists.

**Prerequisites: ART 340 or ART 311 or ART 337A/B taught in spring.**

### **ART 537 A and B - must take both parts (\*6) – Advanced Projects in Painting & Media Arts**

(Taught with Art 437 and Art 337 students by the same instructor)

**MTWRF 9:00-2:00, HUB 100 (full 6 weeks)**

Students will explore a broad range of painting and media art practice including painting, drawing, collage, digital photography, video, and multimedia installation within the context of an expanded and interdisciplinary studio practice. The first half of the course will focus on painting, drawing, and other kinds of image and environment development. The focus will shift during the second half to media arts strategies that blend the two using digital media techniques to create animations, GIF's, and/or pop-up books. Students will engage with conceptual issues through research and discussion of the work of contemporary and historical artists.

**Prerequisites: ART 440 or ART 411 or ART 437A/B taught in spring.**

## Design Courses

### [Design Research and Prototyping for Wellbeing - DES 337/437/537](#)

**DES 337 A1 A and B - must take both parts (\*6) – Integrated Media for Health Design** (In conjunction with DES 437 and DES 537)

**MTWRF 9:00-2:00, FAB 2-38B (full 6 weeks)**

This course is centered around the principle of enhancing human wellbeing by conscientiously integrating environmental stewardship into the design process. Students are immersed in a curriculum that emphasizes the development of sustainable, eco-friendly prototypes that not only innovate in the field of design but also promote a healthier ecosystem. Through comprehensive research methodologies and prototyping, the course empowers participants to address real-world challenges by conceptualizing designs that prioritize ecological balance, resource efficiency, and the overall wellbeing of communities. This hands-on approach ensures that learners not only acquire theoretical insights but also practical skills in creating solutions that embody environmental responsibility and human-centric design.

**Prerequisite: ART 134 and DES 135 or ART 136 and DES 138.**

**DES 437 A and B - must take both parts (\*6) – Integrated Media for Health Design**

(In conjunction with DES 337 and DES 537)

**MTWRF 9:00-2:00, FAB 2-38B MTWRF 9:00-2:00, FAB 2-38B (full 6 weeks)**

This course is centered around the principle of enhancing human wellbeing by conscientiously integrating environmental stewardship into the design process. Students are immersed in a curriculum that emphasizes the development of sustainable, eco-friendly prototypes that not only innovate in the field of design but also promote a healthier ecosystem. Through comprehensive research methodologies and prototyping, the course empowers participants to address real-world challenges by conceptualizing designs that prioritize ecological balance, resource efficiency, and the overall wellbeing of communities. This hands-on approach ensures that learners not only acquire theoretical insights but also practical skills in creating solutions that embody environmental responsibility and human-centric design.

**Prerequisite: DES 393 and DES 394 or DES 300, 301, 302 and 303 OR DES 337 taught in spring term**

**DES 537 A and B - must take both parts (\*6) – Integrated Media for Health Design**

(In conjunction with DES 337 and DES 437)

**MTWRF 9:00-2:00, FAB 2-38B MTWRF 9:00-2:00, FAB 2-38B (full 6 weeks)**

This course is centered around the principle of enhancing human wellbeing by conscientiously integrating environmental stewardship into the design process. Students are immersed in a curriculum that emphasizes the development of sustainable, eco-friendly prototypes that not only innovate in the field of design but also promote a healthier ecosystem. Through comprehensive research methodologies and prototyping, the course empowers participants to address real-world challenges by conceptualizing designs that prioritize ecological balance, resource efficiency, and the overall wellbeing of communities. This hands-on approach ensures that learners not only acquire theoretical insights but also practical skills in creating solutions that embody environmental responsibility and human-centric design.

**Prerequisite: DES 493 and DES 494 OR DES 400 and 401 OR DES 437 taught in spring term.**

## **HADVC Courses**

### **HADVC 216 (\*3) – Art, Design, and Disability**

**T/R 1:00 - 3:50 PM, FAB 2 20 (full 6 weeks)**

This lecture course explores the profound influence that ideas about disability and ideals of able-bodiedness have had on art and design practice. Course materials include scholarly texts, multimedia artworks, and manifestos from critical disability studies and crip activist communities that challenge ableist norms and invite us to consider alternative approaches to design and art-making. Students will read, annotate, discuss and reflect on course materials; students' reflection work will be graded and will be done collaboratively, through in-class group projects, and individually, through substantive take-home assignments.

## **SUMMER 2024**

### **ART 340 B1 (\*3) - Drawing II**

**MTWRF 9:00-11:50, NPP 309 (full 6 weeks)**

Development and application of techniques and concepts of drawing with emphasis on drawing from the life model. Prerequisite: Art 140 or Art 240

### **DES 135 B1 (\*3) - Design Fundamentals (non-BFA/BDES)**

**MTWRF 9:00-11:50am, HUB 167 (full 6 weeks)**

Studio-based introduction to the conceptual and practical concerns of the design disciplines. Two- and three-dimensional design-related studies. Note: ART 134 and DES 135 are required prerequisites for senior level ART or DES courses.

### **HADVC 211 (\*3) – Art in Ireland**

**M/W 1:00 - 3:50 PM, FAB 2 20 (full 6 weeks)**

In 1977, art historian Bruce Arnold wrote that “there is a widely held fallacy that Ireland’s contribution to the art of the world has been almost exclusively in the realm of the written word.” Celebrated for its profound literary output from figures such as W.B. Yeats, James Joyce, and Samuel Beckett, it is true that the visual arts in Ireland have received comparatively less attention in the historical record. This course will introduce students to visual arts and material culture produced within Ireland, as well as situate these arts within the broader context of Ireland’s cultural production and larger global issues such as religion; invasions and colonisation; famine, political conflict and collective trauma; women’s and LGBTQ+ issues; the role of art, visual culture, and craft in broader society; and the wider historiography of the discipline.